



## Antler Games

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## Critters Below

...starvation has never been so much fun!

**A fast paced bunker survival card game by Antler Games  
Launching on Kickstarter on the 1st of March**

*Budapest, 15 February 2017*

[Download image pack](#)

## About the game

*A great war has broken out and is threatening to eradicate all of Critterkind. A few of you have made it to a shelter deep underground. However the lights have gone out, leaving you in the dark with limited resources. You do not know how long you have to stay down here before it is safe to go outside. How many of you will survive and will you be among them? Will you work together?*

Critters Below is a light survival card game where 1-8 players play as critters trying to outlast heavy bombings in a dark underground shelter.

Themed in the 1930s-'40s, Critters Below is a unique mix of tense and fun gameplay. It's a partnership game with tons of items and intriguing hidden information mechanics.

This language-independent game offers **two separate bunker venues** (two stand-alone 'expansions') supporting different gaming styles, packed in two special Cans, with handmade textile card bags - each for an MSRP of \$19.95. The game supports up to 8 players when playing with both cans.



One of the game's highlights is the unique **starvation & damage system** - players collect six type of Condition Cards into their hands which represent the probability of damage or healing. After their turn, the next player draws a card from their hand, applying any damage that may happen.

The game contains **hidden information** mechanics: all item cards are laying face down all the time, and only those who operate some kind of light source may take a look at these cards. It's up to them to tell the others about their contents, they may even lure others into believing that for example, a dangerous mine is actually a precious can of food!

Critters Below features a unique **1930's-'40s theme** starring anthropomorph Critters, centered around vintage equipment and... food cans. The art has been prepared by the same Bazsó Lossonczy who created the beautiful images of [Saltlands](#). His richly detailed and artfully shaded images help players immerse themselves into the tense bunker survival situation!



# About Antler Games

Antler Games is a team of 3 enthusiastic engineers turned into game developers from Budapest Hungary.

Their debut game [Saltlands](#) has been a considerable success on Kickstarter and it is currently being shipped. It's going to hit store shelves in March and has been nominated for the [SXSW Gamers' Voice Award](#).

*Greg (Gergely Kruppa)* is the lead game designer. He is creative and precise at the same time, loves challenging gameplay, eye-catching artwork and quick prototyping.

*Andrew (András Drozdy)* is the in-house board game geek and critic: a thorough, analytical person who never settles below anything but the best solution, whether it be playtesting or manufacturing.

*Greg (Gergely Gombos)* is responsible for marketing and business matters – an outgoing type who loves delving into budget sheets and seeking sensible, honest answers to tough questions.

## Info, media

1-4 players with one can or 1-8 with both cans

Time required: 30-60 minutes

Recommended ages: 14+

[Media pack](#)

**Website:** <http://www.crittersbelow.com>

Facebook: <https://www.facebook.com/antlergames>

Twitter: <https://twitter.com/AntlerGames>

Instagram: <https://www.instagram.com/antlergames/>

Youtube: [https://www.youtube.com/channel/UCqL\\_Hjn1gWu7163lee\\_g5dA](https://www.youtube.com/channel/UCqL_Hjn1gWu7163lee_g5dA)

